



038 Looking for the animal

Stimulating attention by locating and identifying animals

Starting Session

Hand out the Miniland animals. Ask the children the name of the animals and talk about their differences.

Miniland Product Game

First of all, hand out the sheet with one animal of each species on it (printed out beforehand) to each child. Show an animal and the child needs to locate it.

Secondly, hand out the sheet with two animals on it (printed out beforehand) and show a Miniland number, stating for example: "we are looking for 1 elephant" or "we are looking for 2 tigers". The children need to circle the animal in question as many times as the number states.



Digital Game

When you have finished, play the digital game to reinforce the content. The game consists of clicking on the same number of animals as the number at the bottom of the screen.



Educational content

Language

- Vocabulary.

Natural Sciences

- Animals and their characteristics.

Mathematics

- Logical-mathematical skills.
- Spatial notions.
- Identifying and differentiating between elements.
- Counting.

ICT

Use of a digital environment.



Compatible Miniland Material

- Ref. 25119 - Jungle animals 9 pcs
- Ref. 25123 - Jungle animals 7 pcs
- Ref. 25126 - Woods animals 8 pcs
- Ref. 25137 - Jungle animals 12 pcs
- Ref. 25140 - Farm & jungle animals 30 pcs
- Ref. 27420 - Farm animals 11 pcs
- Ref. 27423 - Farm animals 8 pcs
- Ref. 27430 - Farm animals 10 pcs
- Ref. 27460 - Sea animals 8 pcs

Multilingual education

Vocabulary and speaking.



Age

3-6 years.



Themes

Animals,