

# 046: Counting with your Abacus

*Numbers and geometric figures recognition*



## Starting Session

Hand out the Abacolor shapes Miniland game to familiarise with the enclosed pieces. Search for differences and likeness between the geometric figures. (Free play and/or conversation). Explain how abacus can help us count.

## Miniland Product Game

Two types of sheets are proposed. From the first two, we choose as many pieces as shown on the sheet, paying attention on colour and shape. We reproduce the sheet on the Abacolor. We ask the children to count the pieces introduced on each rod. With the other two sheets, we search as many pieces as the number and colour indicates, and we place them on the abacus. We may introduce the positional numbering system on the abacus.

## Digital Game

When finished, play the digital game to reinforce content. The game consists on dragging as many pieces as indicated by the number. Keep in mind that the pieces colour must be the same of the number colour.



**Educational content**



**Compatible Miniland Material**

### Language

Vocabulary  
Writing: Numbers

### Mathematics

Mathematical-logic skills  
Colour identification  
Geometric shapes identification  
Space notions  
Count  
Understand positional numbering system: units, tens and hundreds

### TIC

Use of a digital environment

Ref. 45309 - Abacolor Maxi  
Ref. 45310 - Abacolor Shapes 50 pcs  
Ref. 95270 - Abacolor Shapes 100 pcs  
Ref. 95273 - Abacolor Balls



**Age**

3 years  
4 years  
5 years  
6 years



**Themes**

Abacus  
Numbers

