

# 006: Buying with € coins

*Identifying euro coins, using their equivalents in simulated purchases*



## Starting Session

Hand out the Miniland coins and explain the equivalent values of the different coins.

## Miniland Product Game

The game consists of placing different coins next to the objects on sheet 1 (printed out beforehand). These coins have to add up to the value specified on the sheet. First of all, write down the value of the objects on sheet 2, and then put the coins which add up to that amount in place.

## Digital Game

When finished, play the digital game to reinforce content. The aim is to make 6 simulated purchases. The total price of the purchase is displayed at the top of the board. On dragging the coins the amount is added up in the counter. If the coin counter turns red the sum of the coins is greater than the amount required, and you need to remove coins and recalculate. There are 10 coins in each pile to play with.



## Educational content

### Mathematics

Monetary system: euros  
Recognition and identification of coins  
Equivalences and value of coins  
Adding and subtracting with coins

### ICT

Use of a digital environment



## Compatible Miniland Material

Ref. 31908 Wallet 28 notes + 80 coins  
Ref. 31901 Set 120 coins  
Ref. 31916 Euro activity  
Ref. 31917 School euro activity



## Age

6 years    8 years  
7 years    9 years



## Themes

Learning to buy  
Notes  
Monetary system  
Euros

